# Linear Algebra

## **Eigenvalues and eigenvectors**

This is a large and difficult topic, in general. Some of the methods rely on lots of theory. We look primarily at a couple of ideas.

Reminders:  $\lambda$  is an eigenvalue of A if there is a non-zero vector  $\mathbf{x}$  such that  $A\mathbf{x} = \lambda \mathbf{x}$ . The point then is that in vector/matrix equations, the linear operator that corresponds to the matrix A can be replaced, when operating on eigenvectors, by multiplication by  $\lambda$  [which, on the whole, we can expect to understand rather better].

The theory tells us that if  $A\mathbf{x} = \lambda \mathbf{x}$ , then  $(A - \lambda I)\mathbf{x} = \mathbf{0}$ , and so  $A - \lambda I$  cannot have an inverse, so it is singular, so its determinant is zero. For  $2 \times 2$ , even  $3 \times 3$ , matrices, this is fine, the equation  $\det(A - \lambda I) = 0$  is quadratic or cubic, and we [or Maple] can solve for  $\lambda$ . Don't be tempted to try this for large matrices; it's nice in theory, but it's a lot of work, and it gives us a high-degree polynomial to solve. High-degree polynomials are not warm, cuddley things.

If we *did* get a high-degree polynomial, we would be looking at an iterative process for solving it; so we equally need an iterative process for finding eigenvalues and eigenvectors. As always, some iterations work better than others ....

## **Preliminaries**

Suppose A has eigenvalues  $\lambda_1$ ,  $\lambda_2$ ,  $\lambda_3$ , ...,  $\lambda_n$ , with corresponding eigenvectors  $x_1$ ,  $x_2$ ,  $x_3$ , ...,  $x_n$ . [Left as niggle: what if some of the eigenvalues are 'repeated'?] We need two basic results:

(a) If  $A\mathbf{x} = \lambda \mathbf{x}$ , then  $A^2\mathbf{x} = \lambda A\mathbf{x} = \lambda^2 \mathbf{x}$ , and more generally,  $A^k\mathbf{x} = \lambda A^{k-1}\mathbf{x} = \dots = \lambda^k \mathbf{x}$ . So  $\mathbf{x}_i$  is also an eigenvector of  $A^k$  with eigenvalue  $\lambda_i^k$ . [Even if k = 0.]

More generally still,  $x_i$  is also an eigenvector of f(A) with eigenvalue  $f(\lambda_i)$ , for 'reasonable' functions f.

(b) If B is a non-singular matrix, then  $BAB^{-1}B\mathbf{x}_i = BAI\mathbf{x}_i = BAI\mathbf{x}_i = BA\mathbf{x}_i = \lambda_i B\mathbf{x}_i$ , so  $B\mathbf{x}_i$  is an eigenvector of  $BAB^{-1}$  with eigenvector [still]  $\lambda_i$ .

The real point is that if we can find the eigenvalues/vectors of  $BAB^{-1}$ , then the eigenvalues of A are the same, and we can get to the eigenvectors by pre-multiplying by  $B^{-1}$ .

The usual idea is to build up B as a product  $R_1R_2R_3...$  of 'rotation matrices' or similar, each of which can easily be inverted, in such a way that  $BAB^{-1}$  gradually gets simpler, to the point where we can write down its eigenvalues, and, if we need them, its eigenvectors. For example, if  $BAB^{-1}$  is a diagonal matrix, then its eigenvectors are the diagonal elements. For a  $2 \times 2$  matrix, such a rotation matrix looks like

$$R = \begin{pmatrix} \cos\theta & -\sin\theta\\ \sin\theta & \cos\theta \end{pmatrix}$$

[with inverse obtained by replacing  $\theta$  by  $-\theta$ ]. More generally, we start from an identity matrix, and replace two of the 1's down the long diagonal with  $\cos \theta$ , and then replace the two zeros completing the square with  $\pm \sin \theta$ , representing a rotation in the plane of the corresponding two dimensions by  $\theta$ . We choose  $\theta$  so as to create some zeros in  $RAR^{-1}$ ; it's a bit like doing an *n*-dimensional Rubik's Cube, gradually rotating A into a nice 'shape'.

Another similar method is to use matrices P of form P = I - 2ww', where w is chosen so that P is easy to invert and also so that  $PAP^{-1}$  has lots of zeros.

Details are beyond the scope of this module; in real life, you will use a library procedure rather than write your own. Maple can find eigenvalues and eigenvectors for you. Most books on numerical analysis include a chapter on these processes; key names include Householder, Givens, Hessenberg, Wilkinson.

These are the preferred ways of finding eigenvalues and eigenvectors for serious professional work, especially with large matrices. However, there is also a fairly simple method for finding eigenvalues and eigenvectors in some cases, which uses the other preliminary result.

### **The Power Method**

Suppose we have our eigenvalues ordered such that  $|\lambda_1| > |\lambda_2| > |\lambda_3| > ... > |\lambda_n|$ , and suppose we choose any old [non-zero] start vector,  $\boldsymbol{x}$ . Then we can write  $\boldsymbol{x}$  as a linear combination of eigenvectors:

$$\boldsymbol{x} = a_1 \boldsymbol{x}_1 + a_2 \boldsymbol{x}_2 + a_3 \boldsymbol{x}_3 + \ldots + a_n \boldsymbol{x}_n.$$

Now what happens if we multiply by A? Because the  $x_i$  are eigenvectors, they just get multiplied by  $\lambda_i$ :

$$A\boldsymbol{x} = a_1\lambda_1\boldsymbol{x}_1 + a_2\lambda_2\boldsymbol{x}_2 + \ldots + a_n\lambda_n\boldsymbol{x}_n$$

And if we keep multiplying by A,

$$A^{k}\boldsymbol{x} = a_{1}\lambda_{1}^{k}\boldsymbol{x}_{1} + a_{2}\lambda_{2}^{k}\boldsymbol{x}_{2} + \ldots + a_{n}\lambda_{n}^{k}\boldsymbol{x}_{n}.$$

Now the clever bit. The RHS is

$$a_1\lambda_1^k(\boldsymbol{x}_1+\boldsymbol{c}_{2,k}\boldsymbol{x}_2+\ldots+\boldsymbol{c}_{n,k}\boldsymbol{x}_n),$$

where  $c_{i,k} = a_i \lambda_i^k / a_1 \lambda_1^k$ . Now, we don't know what  $a_i$ ,  $\lambda_i$ ,  $a_1$  or  $\lambda_1$  are; but we don't need to. By assumption,  $|\lambda_1| > |\lambda_i|$ , so as k gets large,  $c_{i,k} \to 0$  [as long as we don't quibble about  $a_1 = 0$ ]. So, for large k,

$$A^k \boldsymbol{x} \approx a_1 \lambda_1^k \boldsymbol{x}_1.$$

We still don't know  $a_1$ , but that doesn't matter as  $a_1x_1$  is just as good an eigenvector as  $x_1$ ; and we can estimate  $\lambda_1$  by comparing components in the resulting vector when we multiply by A again.

[In practice, we scale  $A^k x$  to have, eg, a first component of 1, then when we multiply by A, the new first component is an estimate for  $\lambda_1$ .]

### Example

Suppose

$$A = \begin{pmatrix} -4 & 14 & 0 \\ -5 & 13 & 0 \\ -1 & 0 & 2 \end{pmatrix}.$$

Start with  $\mathbf{x} = (1, 1, 1)'$ . Then  $A\mathbf{x} = (10, 8, 1)'$ , so our first estimate for  $\lambda_1$  is 10, and for  $\mathbf{x}_1$  is (1, 0.8, 0.1)' [scaling back to a first component of 1].

Then our next estimate is  $Ax_1 = (-4+14\times0.8, -5+13\times0.8, -1+2\times0.1)' = (7.2, 5.4, -0.8)'$ , so our second guess is  $\lambda_1 = 7.2$ ,  $x_1 = (1, 5.4/7.2, -0.8/7.2)' = (1, 0.75, -0.11)'$ .

*Exercise:* Confirm the next approximation, 6.5, and (1, 0.731, -0.188)'. [The exact eigenvalue is 6, with eigenvector  $1, \frac{5}{7}, -\frac{1}{4}$ )'.] [Aitken's process can, as usual, be used to speed up the iteration.]

What about the other eigenvalues and eigenvectors? Well, by the [way] above result, the matrix  $(A - \mu I)^{-1}$  has the same eigenvectors as A, and eigenvalues  $1/(\lambda_i - \mu)$ ; so we can make any of the eigenvalues the largest as long as we know roughly where it is [so that we can make  $\mu$  an approximation to it]. The bigger the discrepancy between the biggest and next biggest eigenvalues, the better.

Note that there are problems if two eigenvalues are of equal size; eg if they *are* equal, or, more likely for random real matrices, if they are complex conjugates. Details left as an exercise!